



Sundre Winterfest's Mountain Survivalist Competition Rules and Information

Do you have what it takes to survive the mountains in winter?

COMPETITION SUMMARY:

- \$50 per adult team.
- Teams of two.
- Must showcase shelter-building, fire-making skills, and other skills.
- Teams will compete in heats of three.
- It is a timed event; each heat will last no more than 1 hour.
- A final round will be held where the winners of each heat will face off against each other.
- Unique prizes for each winning team!
- The competition will run from 10am to 4pm on Family Day (Monday).
- Read below for full competition concept and rules.

ADULT COMPETITION GENERAL RULES (U16 YOUTH COMPETITION WILL HAVE MODIFIED RULES) Teams of Two: Two people per team participating together.

Tools to Bring: Each team is required to bring the following to use during the contest:

- a single knife per person (blade must not be longer than 25cm/10in)
- two cups
- single pot
- No other tools or resources will be permitted, such as axe, rope, string, fire starters, sharpeners etc.

Resources Provided: Each Team will be provided with resources of the same caliber. The following will be provided:

- a supply of wood
- Baton
- Grass
- Char cloth
- a tarp
- some length of rope
- ferro rod
- two eggs per team (bring some salt if that's what you like!)
- two bags of tea.

The resources provided will be the same for each team. Contestants must exercise common sense in the contest area while using their resources and tools. As the contest will be held in the Greenwood





Campground, no cutting down of trees, brush or disrespectful use of the area will be tolerated. See the general contest outline below, with special attention to the **"No Trace"** mentality.

Clothing: Dress appropriately for cold weather and realism. This contest is outside and, since there are multiple heats, can take up to several hours. Clothing themes or styles are welcomed and encouraged.

Scoring: Three judges will independently and simultaneously score the process and outcome of each team. Points will be tabulated. The winning team from each heat will then square off in a final challenge.

COMPETITION THEME:

The teams of two are tasked with the following:

You and your partner will be judged on your skills for basic survival. This includes hands-on skills and general knowledge to get you to the winners' circle!

Your goal is to make a plough shelter along with a fire to keep warm in a minus 40 C situation. You will also be showcasing how well you make a fire by boiling 2 eggs to a hard-boiled stage as well as making a proper cup of tea. You will be given a round of firewood and you must process it down <u>without</u> an axe! One of the judges will be creating and sending out a video link on how this can be done for those looking to practice skills (video will only be sent to those in the competition).

You will also be asked to lay a figure-4 deadfall trap.

Your team of two must complete this teamwork-based basic survival skills test in a one-hour time slot. You will be judged on the quality of your shelter, the quality of your teamwork, the quality of your completion of the tasks and lastly the presentation of your skills and your survival camp.

The shelter and fire must be easy to disassemble, and non-natural resources taken with you.

FINAL ROUND:

Winners of each heat will make it to the final round to square off against one another.

This is where you will be tasked with more intricate skills and good use of tools. The task will be revealed 30 minutes before the final round takes place. One of the judges will give a demonstration of the skills that the three teams will have to execute, along with the rules for winning this round.

TIE BREAK:

In the event of a tie, a **higher-level skill** will be assigned.

Only serious questions or inquiries can be answered by contacting:

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